

TapBookAuthor.com

Create awesome children's books for all platforms with no assistance from programmers



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Compatible with Android,
Windows 8, Apple iOS and HTML5



Digitize and enrich your catalog of children's books, using TapBookAuthor.com

digitize

Your books want to be digital! Do it efficiently, and reach all platforms.

Cross Platform, Online Editing

Access your work from any platform, at any time, from anywhere! TapBookAuthor is run in the cloud using the latest web-technology. Use your pc, mac, ultrabook, tablet or even phone, when editing books.

Short Time to Market

Before you can say "That's fast!", you'll have logged in, imported pictures and sounds, recorded the voice-over, synchronized it to the text, created all the pages, exported the book to all platforms, and deployed it to all platforms. It's just how it should be.

Collaboration

The animator is on a trip? Let him/her log in from his/hers tablet from any location and update / edit the relevant animation. Any changes are simultaneously available to everyone. You can even see who's currently editing! Smooth!

Low Cost Production

After a short introductory course, you're all set to create books, without involving programmers. Import your pdfs directly, or build from a blank slate. Let the digitization begin!

WYSIWYG

What you see is truly what you get with TapBookAuthor.com. No compiling, waiting or drafting. See the end-result as you create it.

enrich

Now that your book is in the digital domain, a whole new world of enrichments can increase value, novelty and reader engagement.

Non Linearity

In addition to the good old way of reading a book, TapBookAuthor.com enables you to break with the usual pattern, e.g. letting the reader make choices which affects the story of the book.

Interactivity

Let the readers engage with the content in new ways. Tapping, sliding, pointing their way through your book. TapBookAuthor.com offers an linking- and event-model that opens up new possibilities for exciting interactions.

Free-Hand Drawing

Kids love drawing! With the drawing-component, the kids can create artistic masterpieces that are embedded in your book. Make the drawing a part of the story, enabling an even more engaging experience for the reader.

Camera

All tablets and phones have cameras. Why not use them to make the book even more exciting? TapBookAuthor.com lets the reader take a picture and see it as part of the story.

Read Along

To help the kids learn how to read, TapBookAuthor.com facilitates synchronization of voice and text, and displays where in the text the voice currently is.

Multimedia and Animations

Use pictures, vector graphics, sound, video, or even make your own frame-by-frame animation. TapBookAuthor.com provides powerful flexibility in the basic building-blocks for your book.



For more info or a demo, please contact: fredrik@tapbookauthor.com